

## SYLLABUS

### 1. Information on the study programme

1.1. Higher education institution	Universitatea de Vest din Timisoara
1.2. Faculty	Mathematics and Computer Science
1.3. Department	Computer Science
1.4. Study program field	Computer Science - in English
1.5. Study cycle	Licence
1.6. Study programme / Qualification	Computer Science/ Database Administrator- 252101; Network Administrator - 252301; Analist - 251201; Research assistant in Computer Science- 214918; Research assistant in mathematics-computer science - 212024; Highschool teacher- 233002; Programmer - 251202; System designer - 251101

### 2. Information on the course

2.1. Course title		Algorithms and Data Structures I					
2.2. Lecture instructor		Gabriel Istrate					
2.3. Seminar / laboratory instructor		Gabriel Istrate, Anca Vulpe					
2.4. Study year	1	2.5. Semester	1	2.6. Examination type	E	2.7. Course type	DI

### 3. Estimated study time (number of hours per semester)

3.1. Attendance hours per week	4	out of which: 3.2 lecture	2	3.3. seminar / laboratory	2
3.4. Attendance hours per semester	56	out of which: 3.5 lecture	28	3.6. seminar / laboratory	28
<b>Distribution of the allocated amount of time*</b>					<b>hours</b>
Study of literature, course handbook and personal notes					35
Supplementary documentation at library or using electronic repositories					15
Preparing for laboratories, homework, reports etc.					40
Exams					6
Tutoring					8

Other activities...		
3.7. Total number of hours of individual study	104	
3.8. Total number of hours per semester	160	
3.9. Number of credits (ECTS)	6	

#### 4. Prerequisites (if it is the case)

4.1. curriculum	N/A
4.2. competences	Elementary knowledge of mathematics. Elementary problem-solving abilities.

#### 5. Requirements (if it is the case)

5.1. for the lecture	Amphitheater with whiteboard and projector
5.2. for the seminar / laboratory	Lab with appropriate tools - Python installed on lab computers.

#### 6. Specific acquired competences

Professional competences	<input type="checkbox"/> capacity to design, analyze and implement simple algorithms and data structures.
Transversal competences	<input type="checkbox"/> capacity to communicate algorithms and data structures

#### 7. Course objectives

7.1. General objective	To become familiar with the design, analysis and implementation of basic algorithms and datastructures
7.2. Specific objectives	Capacity to communicate knowledge pertaining to domain-specific algorithms.

#### 8. Content

8.1. Lecture	Teaching methods	Remarks, details
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<b>Course 1.</b> Introduction to algorithms. Notion of algorithms. Properties of algorithms: correctness, Basic examples.		
<b>Course 2.</b> Analysis of Algorithms, Insertion Sort, Mergesort		
<b>Course 3.</b> Asymptotic Notation; Recurrences; Substitution, Master Theorem.		
<b>Course 4.</b> Divide-and-Conquer: analysis of mergesort, binary search, number powering, computing Fibonacci, Strassen's method for matrix multiplication.		
<b>Course 5.</b> Quicksort, Worst-case and average case analysis.		
<b>Course 6.</b> Linear-time Sorting: Lower Bounds, Counting Sort, Radix Sort		
<b>Course 7.</b> Order Statistics, Median		
<b>Course 8.</b> Introduction to data structures. Lists. Stacks, queues.		
<b>Course 9.</b> Binary Search Trees. Relation of BSTs to Quicksort - Analysis of Random BST		
<b>Course 10.</b> Heaps. Heapsort.		
<b>Course 11.</b> Dynamic programming. The Longest Common Subsequence Problem.		

<b>Course 12.</b> Greedy Algorithm. Minimum Spanning Tree.		
<b>Course 13:</b> Backtracking. Applications.		
<b>Course 14:</b> Revision for the fall semester exam.		
<b>Recommended literature</b>  <b>T.H. Cormen, C.E.Leiserson, R.R. Rivest, C. Stein – Introduction to Algorithms, MIT Press. 2009.</b> <b>J. Kleinberg, E. Tardos – Algorithm Design. Addison Wesley 2005.</b>  <b>Various course notes: Daniela Zaharie (UVT), Jeff Edmonds (York U, Canada), etc.</b>		
<b>8.2. Seminar / laboratory</b>	<b>Teaching methods</b>	<b>Remarks, details</b>
<b>problem solving related to coursework</b>	problem solving/seminar	
Intro to Programming in Python	<b>laboratory</b>	
programming in python - various algorithms pertaining to the course	<b>laboratory</b>	
<b>Recommended literature</b>		

**9. Correlations between the content of the course and the requirements of the professional field and relevant employers.**

This is a basic course in computer science programs all around the world. Questions from this course appear both in the graduation exam, as well as in hiring interviews.

## 10. Evaluation

Activity	10.1. Assessment criteria	10.2. Assessment methods	10.3. Weight in the final mark
10.4. Lecture	final	written exam	75 %
10.5. Seminar / laboratory	exam	practical exam	25 %
	homework	homework	extra credit
<b>10.6. Minimum needed performance for passing</b>			
pass both sections: Course/Seminar-lab. - abilities to design simple algorithms and describe them in pseudocode - basic abilities to analyse the complexity of simple algorithms - basic familiarity with Python programming (lab section)			

Date of completion

Signature (lecture instructor)

Signature (seminar instructor)

1.10.2016

Date of approval

Signature (director of the department)